Department of Computer Science Third Year Project

Weekly Diary Form

**This section to be filled in by student:**

Week beginning: 12/03/18 Student’s Name: Sayim Khan

|  |  |  |
| --- | --- | --- |
| **Day** | **Nature of work** | **Number of hours** |
| Monday | Finished testing and debugging new Quest NPC and JSON | 1.5h |
| Tuesday |  |  |
| Wednesday | Started and finished scripted dialogue text parser and tested, started modeling player character avatar | 3h |
| Thursday | Started on Choice system, changed plan to more closely integrate into dialogue system, and use text notation in dialogue scripts to invoke choices, need to plan how to add choices to NPC conversations. Continued with player modelling, learned how to rig a model, so that a model can be animated. | 3.5h |
| Friday | Finished choice system, ready for testing | 4h |
| Saturday | Continued modelling the avatar on Maya LT, tested and fixed bugs in the choice system, expanded so that player can choose to accept quests or not, added additional quest classes, need to be implemented. Started mock up of calculations for damage, need to determine base value such as min and max vals and growth and check in MS Excel | 5.5h |
| Sunday | Finished rough avatar template and rigged, ready to be animated, need to do research on animation. | 6h |
|  | **Total:** | 23.5h |

Any other comments on the week’s progress and time management:

**This section to be filled in by Supervisor:**

Supervisor’s Signature:

Supervisor’s Comments:

This evidence of student participation is: Satisfactory Unsatisfactory 

**You are to maintain your diary and hand it in to your supervisor *as a separate document* at the end of the project.**